Quarantine Game Jam 2020:

**Theme Ideas:**

* Local Folklore/Fantasy (Showcase various aspects of your own culture and heritage through game-based storytelling)
* Metamorphosis/Rebirth

**Duration:**

* Development & Design: 5 Days
* Voting & Results: 1 Day

**Award Categories:**

* Best Game (Overall)
* Best Narrative
* Best Gameplay
* Best Art

**Other Details:**

* Participants are meant to be first-year international students stuck in quarantine
  + For future iterations of this event it can be limited to just first-year international students
* All courses are welcome as groups will be a mixture of computing and non-computing students
* Once registered, students will be placed in a randomly assigned group of 4 - 5 people
* Registrations are done via a google-forms link
* Game jam will be hosted on itch.io (Submissions are done on this platform as well)

**Prize Ideas:**

* A certificate
* A gift card for something tech-related
* DevSoc Stickers